




IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Group Art Unit: 3713
Examiner: Y. Cherubin

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In Re PATENT APPLICATION of

Applicant : Michinori HIROTA)
Appln. No. : 09/643,685 ✓)
Filed : August 24, 2000)
For : GAME MACHINE)
Att'y Dkt. No. : 36595-165847)
Customer No. : 26694 )

AMENDMENT

January 3, 2002

Assistant Commissioner for Patents
Washington, D.C. 20231

Sir:

In response to the Office Action of October 11, 2001, please amend the above-identified patent application as follows:

IN THE CLAIMS

Cancel claims 1 and 2:

Amend claims 3-7 to read as follows:

3. (Amended) A game machine comprising: shift and display means for shifting and displaying various kinds of symbol marks, said shift and display means having prize winning lines formed thereon,

in which a predetermined set of symbol marks stopped and displayed on one of said

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